DEL MAR CARMEL VALLEY SHARKS RECREATIONAL SOCCER – DIVISION QUICK FACTS

Note: Complete rules are posted on our website at www.dmcvsharks.com

		GAME	BALL	ROSTER SIZE	
DIVISION	BIRTH YEAR	TIME	SIZE	# PLAYERS ON FIELD	NOTES
1	Under 19 2000-2002	2 x 45 minute halves 5 minute half time	5	18 person roster 11 players on the field 10 field players + 1 keeper	PRESIDIO League rules
2	Under 16 2003-2004	2 x 40 minute halves 5 minute half time			
3	Under 14 2005-2006	11v11 2 x 35 minute halves 5 minute half time	5	16 person roster 11 players on the field 10 field players + 1 keeper	 Coaches must stay within 10 yards of mid-field 7 players need to begin game, 10 minute grace period before forfeit Subs with referee OK on kick off, goal kick, injury or throw-in (offensive team only, if offense subs, then defense may also sub)
4	Under 12 2007-2008	9v9 2 x 30 minute halves 5 minute half time	4	13 person roster 9 players on the field 8 field players + 1 keeper	 Coaches must stay within 10 yards of mid-field 6 players need to begin game, 10 minute grace period before forfeit Subs with referee OK on kick off, goal kick, injury or throw-in (offensive team only, if offense subs, then defense may also sub) HEADING ALLOWED DIV. 4
5	Under 10 2009-2010	7v7 2 x 25 minute halves 5 minute half time	4	11 person roster 7 players on the field 6 field players + 1 keeper	 Coaches must stay within 10 yards of mid-field 5 players needed to begin game, 10 minute grace period before forfeit Subs with referee OK on kick off, goal kick, injury or throw-in (offensive team only, if offense subs, then defense may also sub) Opponents must be: 8 yards from any free kick in Division 5 6 yards from any free kick in Division 6 Offsides in Division 6 will be called NO HEADING – intentional headers will result in an indirect free kick for the opposing team.
6	Under 8 2011	7v7 2 x 20 minute halves 5 minute half time	4		

- NO casts or splints of any kind, NO jewelry, NO ear piercing studs (even if covered by tape) are allowed in any division. NO EXCEPTIONS!
- Before each game for all divisions, there is a coin toss, called by the away Team Captain.
- The winner of the coin toss chooses the goal to defend and the other team kicks off to begin the game.

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7 & 8	Under 7 2012 & Under 6 2013	Two games – 4v4 2 x 20 minute halves 5 minute half time	3	12 person roster Two simultaneous game fields with 4 players on each 3 field players + 1 keeper	 Coaches must stay within 10 yards of mid-field Goalkeepers may only use their hands in the 15 foot half circle in front of the goal No offsides and subs are permitted on any stoppage No penalty kicks All kicks are indirect (i.e. cannot score directly off the kick) Opponents must be 6 yards from the ball during a free kick OFFENSIVE TEAM must move to their side of the field on a goal kick Restarts from sideline No throw-ins, a kick-in is taken from the sideline where the ball went out Restarts from end line or goal line Corner kicks and goal kicks to restart after ball goes over the end line NO HEADING – intentional headers will result in an indirect free kick for the opposing team.
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